Weem's Gamma World Character Sheet

twitter.com/theweem theweem.com

Name: Biggy

Character Origins:

Origin 1 (First): Entropic

Origin 2 (Second): Photonic

Origin Traits:

Traits (Origin 1 and 2)

Critical (Level 2)

Critical (Level 6)

Powers:

Novice Primary:

Novice Secondary:

Utility (Level 3):

Expert Primary (Level 5):

Utility (Level 7):

Expert Secondary: (Level 9):

Ability Scores: (+Modifier)

STR: 13 (+) DEX: 12 (+) WIS: 7 (+)

CON: 10 (+) INT: 16 (+) CHA: 18 (+)

Skills:

Bonus	Name	Abil Mod + lvl + other mods
Acrobatics (2)	Athletics (2)	
Conspiracy (4)	Interaction(5)	
Mechanics (4)	Science (12)	
Stealth (2)	)	

Gear: (Mundane Gear & Omega Salvage)

Kevlar vest, , rebar, heavy ranged weapon, explorer's kit, binoculars, keelboat, wagon, radio cell phone

Hit Points: 12

Bloodied: 6

Speed: 6

Defenses:

17	AC	DEX or	INT Mod
12	FORTITUDE	STR or	CON Mod
16	REFLEX	DEX or	INT Mod
15	WILL	WIS or	CHA Mod

Attacks: **Initiative:**

Att Bonus	Power/Weapon/Salvage Item	DMG	DMG Bon