Weem's Gamma World Character Sheet

twitter.com/theweem theweem.com

Name: Biggy

Character Origins:

Origin 1 (First): Fungoid

Origin 2 (Second): Hawkoid

Origin Traits:

Traits (Origin 1 and 2): Flight

Critical (Level 2):

Critical (Level 6):

Powers:

Novice Primary:

Novice Secondary: Terrifying Shriek

Utility (Level 3):

Expert Primary (Level 5):

Utility (Level 7):

Expert Secondary: (Level 9):

Ability Scores: (+Modifier)

STR:	15 (+)	DEX:	12 (+)	WIS:	16 (+)
CON:	18 (+)	INT:	9 (+)	CHA:	16 (+)

Skills:

Bonus	Name	Abil Mod + lvl + other mods
Acrobatics (2)	Athletics (3)	
Conspiracy (1)	Insight (4)	
Interaction(8)	Mechanics (1)	
Nature (4)	Perception (8)	
Science (1)	Stealth (2)	
)		

Gear: (Mundane Gear & Omega Salvage)

umpire's padding, , machete, bowling ball, explorer's kit, wagon, Ancient Junk: Electric blanket & Electric blanket

Hit Points: 12

Bloodied: 6

Speed: 6

Defenses:

15	AC	DEX or	INT Mod
15	FORTITUDE	STR or	CON Mod
12	REFLEX	DEX or	INT Mod
16	WILL	WIS or	CHA Mod

Attacks: **Initiative:**

Att Bonus	Power/Weapon/Salvage Item	DMG	DMG Bon