Weem's Gamma World Character Sheet

twitter.com/theweem theweem.com

Name: Biggy

Character Origins:

Origin 1 (First): Shape-shifter

Origin 2 (Second): Magnetic

Origin Traits:

Traits (Origin 1 and 2)

Critical (Level 2)

Critical (Level 6)

Powers:

Novice Primary:

Novice Secondary:

Utility (Level 3):

Expert Primary (Level 5):

Utility (Level 7):

Expert Secondary: (Level 9):

Ability Scores: (+Modifier)

STR:	17 (+)	DEX:	16 (+)	WIS:	18 (+)
CON:	13 (+)	INT:	11 (+)	CHA:	18 (+)

Skills:

Bonus	Name	Abil Mod + lvl + other mods
Acrobatics (4)	Athletics (4)	
Conspiracy (1)	Insight (5)	
Interaction(9)	Mechanics (5)	
Nature (5)	Perception (5)	
Science (1)	Stealth (4)	
)		

Gear: (Mundane Gear & Omega Salvage)

pots and pans, , , icicle,	explorer's kit, laptop
computer, wagon, binoculars	

Hit Points: 12

Bloodied: 6

Speed: 6

Defenses:

18	AC	DEX or	INT Mod
14	FORTITUDE	STR or	CON Mod
16	REFLEX	DEX or	INT Mod
15	WILL	WIS or	CHA Mod

Attacks: **Initiative:**

Att Bonus	Power/Weapon/Salvage Item	DMG	DMG Bon