Weem's Gamma World Character Sheet

twitter.com/theweem theweem.com

Name: Biggy

Character Origins:

Origin 1 (First): Simian

Origin 2 (Second): Plant

Origin Traits:

Traits (Origin 1 and 2): Vulnerable to Fire

Critical (Level 2):

Critical (Level 6):

Powers:

Novice Primary:

Novice Secondary: Lashing Creepers

Utility (Level 3):

Expert Primary (Level 5):

Utility (Level 7):

Expert Secondary: (Level 9):

Ability Scores: (+Modifier)

STR:	18 (+)	DEX:	15 (+)	WIS:	12 (+)
CON:	16 (+)	INT:	10 (+)	CHA:	12 (+)

Skills:

Bonus	Name	Abil Mod + lvl + other mods
Acrobatics (3)	Athletics (9)	
Conspiracy (1)	Insight (2)	
Interaction(2)	Mechanics (1)	
Nature (6)	Perception (2)	
Science (1)	Stealth (3)	
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Gear: (Mundane Gear & Omega Salvage)

Kevlar vest, , machete, dart, explorer's kit, canoe, night-vision goggles, laptop computer, tent, heavy flashlight

Hit Points: 12

Bloodied: 6

Speed: 6

Defenses:

16	AC	DEX or	INT Mod
18	FORTITUDE	STR or	CON Mod
14	REFLEX	DEX or	INT Mod
12	WILL	WIS or	CHA Mod

Attacks: **Initiative:**

Att Bonus	Power/Weapon/Salvage Item	DMG	DMG Bon