Weem's Gamma World Character Sheet

twitter.com/theweem theweem.com

Name: Biggy

Character Origins:

Origin 1 (First): Speedster

Origin 2 (Second): Nightmare

Origin Traits:

Traits (Origin 1 and 2)

Critical (Level 2)

Critical (Level 6)

Powers:

Novice Primary: Quick Attack

Novice Secondary:

Utility (Level 3):

Expert Primary (Level 5):

Utility (Level 7):

Expert Secondary: (Level 9):

Ability Scores: (+Modifier)

STR: 11 (+) DEX: 18 (+) WIS: 10 (+)

CON: 8 (+) INT: 16 (+) CHA: 17 (+)

Skills:

Bonus	Name	Abil Mod + lvl + other mods
Acrobatics (9)	Athletics (1)	
Conspiracy (4)	Insight (1)	
Interaction(8)	Mechanics (4)	
Nature (1)	Perception (1)	
Science (4)	Stealth (5)	
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Gear: (Mundane Gear & Omega Salvage)

umpire's padding, , rebar, hunting rifle, explorer's kit, riding horse, binoculars, fuel, 5 gallons

Hit Points: 12

Bloodied: 6

Speed: 6

Defenses:

18	AC	DEX or	INT Mod
11	FORTITUDE	STR or	CON Mod
17	REFLEX	DEX or	INT Mod
16	WILL	WIS or	CHA Mod

Attacks: **Initiative:**

Att Bonus	Power/Weapon/Salvage Item	DMG	DMG Bon