Weem's Gamma World Character Sheet

twitter.com/theweem theweem.com

Name: Biggy

Character Origins:

Origin 1 (First): Wheeled

Origin 2 (Second): Saurian

Origin Traits:

Traits (Origin 1 and 2)

Critical (Level 2)

Critical (Level 6)

Powers:

Novice Primary:

Novice Secondary:

Utility (Level 3):

Expert Primary (Level 5):

Utility (Level 7):

Expert Secondary: (Level 9):

Ability Scores: (+Modifier)

STR: 16 (+) DEX: 13 (+) WIS: 12 (+)

CON: 18 (+) INT: 7 (+) CHA: 10 (+)

Skills:

Bonus	Name	Abil Mod + lvl + other mods
Acrobatics (2)	Athletics (8)	
Insight (2)	Interaction(1)	
Nature (6)	Perception (2)	
Stealth (2)	)	

Gear: (Mundane Gear & Omega Salvage)

leather dusters, , , icicle, explorer's kit, fuel, 5 gallons, binoculars, lantern (8 hours of lamp oil), Ancient Junk: Socket wrench set & Inflatable life vest, Ancient Junk: Subwoofer & Saxophone

Hit Points: 12

Bloodied: 6

Speed: 7

Defenses:

15	AC	DEX or	INT Mod
17	FORTITUDE	STR or	CON Mod
14	REFLEX	DEX or	INT Mod
12	WILL	WIS or	CHA Mod

Attacks: **Initiative:**

Att Bonus	Power/Weapon/Salvage Item	DMG	DMG Bon