Weem's Gamma World Character Sheet

twitter.com/theweem theweem.com

Name: Bob

Character Origins:

Origin 1 (First): Alien

Origin 2 (Second): Speedster

Origin Traits:

Traits (Origin 1 and 2)

Critical (Level 2)

Critical (Level 6)

Powers:

Novice Primary:

Novice Secondary: Quick Attack

Utility (Level 3):

Expert Primary (Level 5):

Utility (Level 7):

Expert Secondary: (Level 9):

Ability Scores: (+Modifier)

STR: 10 (+) DEX: 16 (+) WIS: 6 (+)

CON: 11 (+) INT: 18 (+) CHA: 5 (+)

Skills:

Bonus	Name	Abil Mod + lvl + other mods
Acrobatics (8)	Athletics (1)	
Conspiracy (5)	Insight (-1)	
Interaction(-1)	Mechanics (5)	
Nature (-1)	Perception (-1)	
Science (9)	Stealth (4)	
)		

Gear: (Mundane Gear & Omega Salvage)

pots and pans, , katana, dart, explorer's kit, canoe, fuel, 5 gallons, keelboat, laptop computer, heavy flashlight, wagon

Hit Points: 12

Bloodied: 6

Speed: 6

Defenses:

18	AC	DEX or	INT Mod
11	FORTITUDE	STR or	CON Mod
17	REFLEX	DEX or	INT Mod
11	WILL	WIS or	CHA Mod

Attacks: **Initiative:**

Att Bonus	Power/Weapon/Salvage Item	DMG	DMG Bon