Weem's Gamma World Character Sheet

twitter.com/theweem theweem.com

Name: Bob

Character Origins:

Origin 1 (First): Android

Origin 2 (Second): Exploding

Origin Traits:

Traits (Origin 1 and 2): Machine Powered

Critical (Level 2):

Critical (Level 6):

Powers:

Novice Primary: Machine Grip

Novice Secondary:

Utility (Level 3):

Expert Primary (Level 5):

Utility (Level 7):

Expert Secondary: (Level 9):

Ability Scores: (+Modifier)

STR: 12 (+) DEX: 10 (+) WIS: 12 (+)

CON: 16 (+) INT: 18 (+) CHA: 6 (+)

Skills:

Bonus	Name	Abil Mod + lvl + other mods
Acrobatics (1)	Athletics (6)	
Conspiracy (5)	Insight (2)	
Interaction(-1)	Mechanics (5)	
Nature (2)	Perception (2)	
Science (9)	Stealth (1)	
)		

Gear: (Mundane Gear & Omega Salvage)

leather dusters, , light melee weapon, heavy gun, explorer's kit, climber's kit, pickup truck

Hit Points: 12

Bloodied: 6

Speed: 6

Defenses:

18	**AC**	**DEX or**	**INT Mod**
17	**FORTITUDE**	**STR or**	**CON Mod**
15	**REFLEX**	**DEX or**	**INT Mod**
13	**WILL**	**WIS or**	**CHA Mod**

Attacks: **Initiative:**

Att Bonus	Power/Weapon/Salvage Item	DMG	DMG Bon