Name: bvc

Weem's Gamma World Character Sheet

twitter.com/theweem *theweem.com*

Character Origins:

Origin 1 (First): Gravity Controller

Origin 2 (Second): Mind Breaker

Origin Traits:

Traits (Origin 1 and 2): Gravity by Choice, Group Telepathy

Critical (Level 2):

Critical (Level 6):

Powers:

Novice Primary: Gravitational Pulse

Novice Secondary: Psychic Assault

Utility (Level 3):

Expert Primary (Level 5):

Utility (Level 7):

Expert Secondary: (Level 9):

Ability Scores: (+Modifier)

STR: 7 (+) DEX: 12 (+) WIS: 10 (+)

CON: 18 (+) INT: 9 (+) CHA: 16 (+)

Skills:

Bonus	Name	Abil Mod + lvl + other mods
Acrobatics (15)	Athletics (17)	
Conspiracy (14)	Insight (14)	
Interaction(21)	Mechanics (14)	
Nature (14)	Perception (14)	
Science (14)	Stealth (15)	
)		

Gear: (Mundane Gear & Omega Salvage)

pots and pans, , rebar, , explorer's kit, lantern (8 hours of lamp oil), fuel, 5 gallons, fuel, 5 gallons, riding horse, pickup truck	

Hit Points: 95

Bloodied: 47

Speed: 6

Defenses:

18	**AC**	○ **DEX or** ○	**INT Mod**
28	**FORTITUDE**	○ **STR or** ○	**CON Mod**
27	**REFLEX**	○ **DEX or** ○	**INT Mod**
29	**WILL**	○ **WIS or** ○	**CHA Mod**

Attacks: **Initiative:**

Att Bonus	Power/Weapon/Salvage Item	DMG	DMG Bon