Name: bvc

Weem's Gamma World Character Sheet

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Character Origins:

Origin 1 (First): Hawkoid

Origin 2 (Second): Felinoid

Origin Traits:

Traits (Origin 1 and 2): Flight, Catfall

Critical (Level 2):

Critical (Level 6):

Powers:

Novice Primary: Terrifying Shriek

Novice Secondary: Slashing Claws

Utility (Level 3):

Expert Primary (Level 5):

Utility (Level 7):

Expert Secondary: (Level 9):

Ability Scores: (+Modifier)

STR: 12 (+) DEX: 16 (+) WIS: 18 (+)

CON: 15 (+) INT: 15 (+) CHA: 10 (+)

Skills:

Bonus	Name	Abil Mod + lvl + other mods
Acrobatics (6)	Athletics (4)	
Conspiracy (5)	Insight (7)	
Interaction(3)	Mechanics (5)	
Nature (7)	Perception (11)	
Science (5)	Stealth (10)	
)		

Gear: (Mundane Gear & Omega Salvage)

leather dusters, , iron, assault rifle, explorer's kit, laptop computer, binoculars, canoe

Hit Points: 37

Bloodied: 18

Speed: 6

Defenses:

17	**AC**	**DEX or**	**INT Mod**
15	**FORTITUDE**	**STR or**	**CON Mod**
18	**REFLEX**	**DEX or**	**INT Mod**
17	**WILL**	**WIS or**	**CHA Mod**

Attacks: **Initiative:**

Att Bonus	Power/Weapon/Salvage Item	DMG	DMG Bon