Name: bvc

Weem's Gamma World Character Sheet

twitter.com/theweem *theweem.com*

Character Origins:

Origin 1 (First): Pyrokinetic

Origin 2 (Second): Simian

Origin Traits:

Traits (Origin 1 and 2): Firey Resistance, Firey Aura

Critical (Level 2):

Critical (Level 6):

Powers:

Novice Primary: Firey Flare

Novice Secondary:

Utility (Level 3):

Expert Primary (Level 5):

Utility (Level 7):

Expert Secondary: (Level 9):

Ability Scores: (+Modifier)

STR: 16 (+) DEX: 11 (+) WIS: 18 (+)

CON: 10 (+) INT: 13 (+) CHA: 15 (+)

Skills:

Bonus	Name	Abil Mod + lvl + other mods
Acrobatics (14)	Athletics (21)	
Conspiracy (15)	Insight (18)	
Interaction(20)	Mechanics (15)	
Nature (18)	Perception (18)	
Science (15)	Stealth (14)	
)		

Gear: (Mundane Gear & Omega Salvage)

mechanic's overalls, , machete, shuriken, explorer's kit, heavy flashlight, tent, draft horse (no wagon), heavy flashlight

Hit Points: 87

Bloodied: 43

Speed: 6

Defenses:

18	**AC**	○ **DEX or** ○	**INT Mod**
28	**FORTITUDE**	○ **STR or** ○	**CON Mod**
26	**REFLEX**	○ **DEX or** ○	**INT Mod**
28	**WILL**	○ **WIS or** ○	**CHA Mod**

Attacks: **Initiative:**

Att Bonus	Power/Weapon/Salvage Item	DMG	DMG Bon