Name: bvc

Weem's Gamma World Character Sheet

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Character Origins:

Origin 1 (First): Saurian

Origin 2 (Second): Arachnoid

Origin Traits:

Traits (Origin 1 and 2)

Critical (Level 2)

Critical (Level 6)

Powers:

Novice Primary:

Novice Secondary:

Utility (Level 3):

Expert Primary (Level 5):

Utility (Level 7):

Expert Secondary: (Level 9):

Ability Scores: (+Modifier)

STR: 18 (+) DEX: 16 (+) WIS: 11 (+)

CON: 8 (+) INT: 12 (+) CHA: 12 (+)

Skills:

Bonus	Name	Abil Mod + lvl + other mods
Acrobatics (17)	Athletics (18)	
Conspiracy (15)	Insight (14)	
Interaction(15)	Mechanics (15)	
Nature (22)	Perception (14)	
Science (15)	Stealth (17)	
)		

Gear: (Mundane Gear & Omega Salvage)

leather dusters, , machete, makeshift sling, explorer's kit, fuel, 5 gallons, night-vision goggles

Hit Points: 85

Bloodied: 42

Speed: 6

Defenses:

17	**AC**	**DEX or**	**INT Mod**
30	**FORTITUDE**	**STR or**	**CON Mod**
29	**REFLEX**	**DEX or**	**INT Mod**
25	**WILL**	**WIS or**	**CHA Mod**

Attacks: **Initiative:**

Att Bonus	Power/Weapon/Salvage Item	DMG	DMG Bon