Name: bvc

Weem's Gamma World Character Sheet

twitter.com/theweem *theweem.com*

Character Origins:

Origin 1 (First): Shape-shifter

Origin 2 (Second): Reanimated

Origin Traits:

Traits (Origin 1 and 2)

Critical (Level 2)

Critical (Level 6)

Powers:

Novice Primary:

Novice Secondary:

Utility (Level 3):

Expert Primary (Level 5):

Utility (Level 7):

Expert Secondary: (Level 9):

Ability Scores: (+Modifier)

STR: 16 (+) DEX: 10 (+) WIS: 13 (+)

CON: 11 (+) INT: 16 (+) CHA: 18 (+)

Skills:

Bonus	Name	Abil Mod + lvl + other mods
Acrobatics (3)	Athletics (10)	
Conspiracy (6)	Insight (4)	
Interaction(11)	Mechanics (6)	
Nature (4)	Perception (4)	
Science (6)	Stealth (3)	
)		

Gear: (Mundane Gear & Omega Salvage)

explorer's kit, draft horse (no wagon), water purifier (water not included)

Hit Points: 33

Bloodied: 16

Speed: 6

Defenses:

14	**AC**	○ **DEX or** ○	**INT Mod**
16	**FORTITUDE**	○ **STR or** ○	**CON Mod**
18	**REFLEX**	○ **DEX or** ○	**INT Mod**
17	**WILL**	○ **WIS or** ○	**CHA Mod**

Attacks: **Initiative:**

Att Bonus	Power/Weapon/Salvage Item	DMG	DMG Bon