Name: bvc

Weem's Gamma World Character Sheet

twitter.com/theweem *theweem.com*

Character Origins:

Origin 1 (First): Temporal

Origin 2 (Second): Mythic

Origin Traits:

Traits (Origin 1 and 2)

Critical (Level 2)

Critical (Level 6)

Powers:

Novice Primary:

Novice Secondary:

Utility (Level 3):

Expert Primary (Level 5):

Utility (Level 7):

Expert Secondary: (Level 9):

Ability Scores: (+Modifier)

STR: 13 (+) DEX: 9 (+) WIS: 18 (+)

CON: 7 (+) INT: 6 (+) CHA: 16 (+)

Skills:

Bonus	Name	Abil Mod + lvl + other mods
Acrobatics (5)	Athletics (6)	
Conspiracy (7)	Insight (9)	
Interaction(12)	Mechanics (3)	
Nature (9)	Perception (9)	
Science (3)	Stealth (5)	
)		

Gear: (Mundane Gear & Omega Salvage)

Kevlar vest, , light melee weapon, icicle, explorer's kit, generator (8 hours of fuel), Ancient Junk: Tweezers and nail file & Ammo, fuel, 5 gallons, binoculars, tent

Hit Points: 39

Bloodied: 28

Speed: 6

Defenses:

16	**AC**	○ **DEX or** ○	**INT Mod**
17	**FORTITUDE**	○ **STR or** ○	**CON Mod**
16	**REFLEX**	○ **DEX or** ○	**INT Mod**
20	**WILL**	○ **WIS or** ○	**CHA Mod**

Attacks: **Initiative:**

Att Bonus	Power/Weapon/Salvage Item	DMG	DMG Bon