Name: bvc

Weem's Gamma World Character Sheet

twitter.com/theweem *theweem.com*

Character Origins:

Origin 1 (First): Temporal

Origin 2 (Second): Mythic

Origin Traits:

Traits (Origin 1 and 2)

Critical (Level 2)

Critical (Level 6)

Powers:

Novice Primary:

Novice Secondary:

Utility (Level 3):

Expert Primary (Level 5):

Utility (Level 7):

Expert Secondary: (Level 9):

Ability Scores: (+Modifier)

STR: 13 (+) DEX: 9 (+) WIS: 18 (+)

CON: 7 (+) INT: 6 (+) CHA: 16 (+)

Skills:

Bonus	Name	Abil Mod + lvl + other mods
Acrobatics (1)	Athletics (2)	
Conspiracy (3)	Insight (5)	
Interaction(8)	Mechanics (-1)	
Nature (5)	Perception (5)	
Science (-1)	Stealth (1)	
)		

Gear: (Mundane Gear & Omega Salvage)

Kevlar vest, , light melee weapon, icicle, explorer's kit, generator (8 hours of fuel), Ancient Junk: Tweezers and nail file & Ammo, fuel, 5 gallons, binoculars, tent

Hit Points: 19 Bloodied: 9

Speed: 6

Defenses:

14	**AC**	( ) **DEX or** ( )	**INT Mod**
13	**FORTITUDE**	( ) **STR or** ( )	**CON Mod**
12	**REFLEX**	( ) **DEX or** ( )	**INT Mod**
16	**WILL**	( ) **WIS or** ( )	**CHA Mod**

Attacks: **Initiative:**

Att Bonus	Power/Weapon/Salvage Item	DMG	DMG Bon