Name: ,,,,,

Weem's Gamma World Character Sheet

twitter.com/theweem *theweem.com*

Character Origins:

Origin 1 (First)	Origin 2 (Second)
AI	Pyrokinetic

Origin Traits:

Traits (Origin 1 and 2)

Firey Resistance, Firey Aura

Critical (Level 2)	Critical (Level 6)

Powers:

Novice Primary:

Novice Secondary: Firey Flare

Utility (Level 3):

Expert Primary (Level 5):

Utility (Level 7):

Expert Secondary: (Level 9):

Ability Scores: (+Modifier)

STR: 9 (+) DEX: 16 (+) WIS: 16 (+)

CON: 12 (+) INT: 18 (+) CHA: 12 (+)

Skills:

Bonus	Name	Abil Mod + lvl + other mods
Acrobatics (7)	Athletics (4)	
Conspiracy (10)	Insight (7)	
Interaction(9)	Mechanics (10)	
Nature (9)	Perception (7)	
Science (10)	Stealth (7)	
)		

Gear: (Mundane Gear & Omega Salvage)

leather dusters, , machete, shuriken, explorer's kit, duct tape, lantern (8 hours of lamp oil), canoe

Hit Points: 39 Bloodied: 19

Speed: 6

Defenses:

18	**AC**	○ **DEX or** ○	**INT Mod**
15	**FORTITUDE**	○ **STR or** ○	**CON Mod**
18	**REFLEX**	○ **DEX or** ○	**INT Mod**
19	**WILL**	○ **WIS or** ○	**CHA Mod**

Attacks: **Initiative:**

Att Bonus	Power/Weapon/Salvage Item	DMG	DMG Bon