Name: 0987h9

Weem's Gamma World Character Sheet

twitter.com/theweem *theweem.com*

Character Origins:

Origin 1 (First): Alien

Origin 2 (Second): Demon

Origin Traits:

Traits (Origin 1 and 2)

Critical (Level 2)

Critical (Level 6)

Powers:

Novice Primary:

Novice Secondary:

Utility (Level 3):

Expert Primary (Level 5):

Utility (Level 7):

Expert Secondary: (Level 9):

Ability Scores: (+Modifier)

STR: 12 (+) DEX: 16 (+) WIS: 11 (+)

CON: 8 (+) INT: 18 (+) CHA: 11 (+)

Skills:

Bonus	Name	Abil Mod + lvl + other mods
Acrobatics (8)	Athletics (2)	
Conspiracy (5)	Insight (1)	
Interaction(1)	Mechanics (5)	
Nature (1)	Perception (1)	
Science (9)	Stealth (4)	
)		

Gear: (Mundane Gear & Omega Salvage)

umpire's padding, , machete, heavy ranged weapon, explorer's kit, duct tape, keelboat, wagon

Hit Points: 20

Bloodied: 10

Speed: 6

Defenses:

18	**AC**	**DEX or**	**INT Mod**
12	**FORTITUDE**	**STR or**	**CON Mod**
15	**REFLEX**	**DEX or**	**INT Mod**
15	**WILL**	**WIS or**	**CHA Mod**

Attacks: **Initiative:**

Att Bonus	Power/Weapon/Salvage Item	DMG	DMG Bon