

Weem's GAMMA WORLD

CHARACTER SHEET

twitter.com/theweem

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Name:

Character Origins:

Origin 1 (First) Origin 2 (Second)

Origin Traits:

Traits (Origin 1 and 2)

Critical (Level 2) Critical (Level 6)

Powers:

Novice Primary: _____

Novice Secondary: _____

Utility (Level 3): _____

Expert Primary (Level 5): _____

Utility (Level 7): _____

Expert Secondary: (Level 9): _____

Ability Scores: (+Modifier)

STR: (+) DEX: (+) WIS: (+)

CON: (+) INT: (+) CHA: (+)

Skills:

| Bonus | Name | Abil Mod + lvl + other mods |
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Gear: (Mundane Gear & Omega Salvage)

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Hit Points: Bloodied:

Speed: _____

Defenses:

AC DEX or INT Mod

FORTITUDE STR or CON Mod

REFLEX DEX or INT Mod

WILL WIS or CHA Mod

Attacks: Initiative:

| Att Bonus | Power/Weapon/Salvage Item | DMG | DMG Bon |
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