Name: 0987h9

Weem's Gamma World Character Sheet

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Character Origins:

Origin 1 (First): Cryokinetic

Origin 2 (Second): Mind Breaker

Origin Traits:

Traits (Origin 1 and 2): Group Telepathy

Critical (Level 2):

Critical (Level 6):

Powers:

Novice Primary:

Novice Secondary: Psychic Assault

Utility (Level 3):

Expert Primary (Level 5):

Utility (Level 7):

Expert Secondary: (Level 9):

Ability Scores: (+Modifier)

STR: 15 (+) DEX: 10 (+) WIS: 9 (+)

CON: 14 (+) INT: 14 (+) CHA: 20 (+)

Skills:

Bonus	Name	Abil Mod + lvl + other mods
Acrobatics (1)	Athletics (3)	
Conspiracy (3)	Insight (1)	
Interaction(10)	Mechanics (3)	
Nature (1)	Perception (1)	
Science (3)	Stealth (5)	
)		

Gear: (Mundane Gear & Omega Salvage)

pots and pans, mechanic's overalls, machete, , explorer's kit, laptop computer, climber's kit

Hit Points: 26

Bloodied: 13

Speed: 6

Defenses:

19	**AC**	○ **DEX or** ○	**INT Mod**
14	**FORTITUDE**	○ **STR or** ○	**CON Mod**
14	**REFLEX**	○ **DEX or** ○	**INT Mod**
18	**WILL**	○ **WIS or** ○	**CHA Mod**

Attacks: **Initiative:**

Att Bonus	Power/Weapon/Salvage Item	DMG	DMG Bon