Name: 0987h9

Weem's Gamma World Character Sheet

twitter.com/theweem *theweem.com*

Character Origins:

Origin 1 (First): Cryokinetic

Origin 2 (Second): Vampric

Origin Traits:

Traits (Origin 1 and 2)

Critical (Level 2)

Critical (Level 6)

Powers:

Novice Primary:

Novice Secondary:

Utility (Level 3):

Expert Primary (Level 5):

Utility (Level 7):

Expert Secondary: (Level 9):

Ability Scores: (+Modifier)

STR: 14 (+) DEX: 14 (+) WIS: 13 (+)

CON: 11 (+) INT: 10 (+) CHA: 20 (+)

Skills:

Bonus	Name	Abil Mod + lvl + other mods
Acrobatics (3)	Athletics (3)	
Conspiracy (1)	Insight (2)	
Interaction(10)	Mechanics (1)	
Nature (2)	Perception (2)	
Science (1)	Stealth (7)	
)		

Gear: (Mundane Gear & Omega Salvage)

umpire's padding, , scissors, potato gun, explorer's kit, climber's kit, canoe

Hit Points: 23

Bloodied: 11

Speed: 6

Defenses:

16	**AC**	○ **DEX or** ○	**INT Mod**
15	**FORTITUDE**	○ **STR or** ○	**CON Mod**
15	**REFLEX**	○ **DEX or** ○	**INT Mod**
17	**WILL**	○ **WIS or** ○	**CHA Mod**

Attacks: **Initiative:**

Att Bonus	Power/Weapon/Salvage Item	DMG	DMG Bon