Name: 0987h9

Weem's Gamma World Character Sheet

twitter.com/theweem *theweem.com*

Character Origins:

Origin 1 (First): Empath

Origin 2 (Second): Cockroach

Origin Traits:

Traits (Origin 1 and 2): Pacifying Aura, Vital Presence, Bug Legs

Critical (Level 2):

Critical (Level 6):

Powers:

Novice Primary: Vitality Transfer

Novice Secondary: Eau De Roach

Utility (Level 3):

Expert Primary (Level 5):

Utility (Level 7):

Expert Secondary: (Level 9):

Ability Scores: (+Modifier)

STR: 11 (+) DEX: 10 (+) WIS: 9 (+)

CON: 16 (+) INT: 11 (+) CHA: 18 (+)

Skills:

Bonus	Name	Abil Mod + lvl + other mods
Acrobatics (1)	Athletics (1)	
Conspiracy (1)	Insight (5)	
Interaction(5)	Mechanics (5)	
Nature (1)	Perception (1)	
Science (1)	Stealth (1)	
)		

Gear: (Mundane Gear & Omega Salvage)

scissors, light ranged weapon, explorer's kit, binoculars, duct tape, night-vision goggles

Hit Points: 28

Bloodied: 14

Speed: 6

Defenses:

11	**AC**	○ **DEX or** ○	**INT Mod**
14	**FORTITUDE**	○ **STR or** ○	**CON Mod**
13	**REFLEX**	○ **DEX or** ○	**INT Mod**
15	**WILL**	○ **WIS or** ○	**CHA Mod**

Attacks: **Initiative:**

Att Bonus	Power/Weapon/Salvage Item	DMG	DMG Bon