Name: 0987h9

Weem's Gamma World Character Sheet

twitter.com/theweem *theweem.com*

Character Origins:

Origin 1 (First): Nightmare

Origin 2 (Second): Cockroach

Origin Traits:

Traits (Origin 1 and 2): Bug Legs

Critical (Level 2):

Critical (Level 6):

Powers:

Novice Primary:

Novice Secondary: Eau De Roach

Utility (Level 3):

Expert Primary (Level 5):

Utility (Level 7):

Expert Secondary: (Level 9):

Ability Scores: (+Modifier)

STR: 7 (+) DEX: 11 (+) WIS: 10 (+)

CON: 16 (+) INT: 18 (+) CHA: 13 (+)

Skills:

Bonus	Name	Abil Mod + lvl + other mods
Acrobatics (1)	Conspiracy (5)	
Insight (1)	Interaction(6)	
Mechanics (9)	Nature (1)	
Perception (1)	Science (5)	
Stealth (1)	)	

Gear: (Mundane Gear & Omega Salvage)

Kevlar vest, , katana, hunting rifle, explorer's kit, draft horse (no wagon), night-vision goggles, keelboat, tent, Ancient Junk: Electric blender & Electric blanket, climber's kit

Hit Points: 28 Bloodied: 14

Speed: 6

Defenses:

18	**AC**	○ **DEX or** ○	**INT Mod**
14	**FORTITUDE**	○ **STR or** ○	**CON Mod**
17	**REFLEX**	○ **DEX or** ○	**INT Mod**
14	**WILL**	○ **WIS or** ○	**CHA Mod**

Attacks: **Initiative:**

Att Bonus	Power/Weapon/Salvage Item	DMG	DMG Bon