Name: 0987h9

Weem's Gamma World Character Sheet

twitter.com/theweem *theweem.com*

Character Origins:

Origin 1 (First): Rat Swarm

Origin 2 (Second): Regenerator

Origin Traits:

Traits (Origin 1 and 2): Crawling Mass

Critical (Level 2):

Critical (Level 6):

Powers:

Novice Primary: Swarm!

Novice Secondary:

Utility (Level 3):

Expert Primary (Level 5):

Utility (Level 7):

Expert Secondary: (Level 9):

Ability Scores: (+Modifier)

STR: 14 (+) DEX: 18 (+) WIS: 17 (+)

CON: 16 (+) INT: 9 (+) CHA: 12 (+)

Skills:

Bonus	Name	Abil Mod + lvl + other mods
Acrobatics (5)	Athletics (3)	
Conspiracy (1)	Insight (4)	
Interaction(2)	Mechanics (1)	
Nature (4)	Perception (8)	
Science (1)	Stealth (9)	
)		

Gear: (Mundane Gear & Omega Salvage)

umpire's padding, , Louisville slugger, heavy gun, explorer's kit, riding horse, water purifier (water not included), pickup truck, riding horse, pickup truck

Hit Points: 28

Bloodied: 14

Speed: 6

Defenses:

18	**AC**	○ **DEX or** ○	**INT Mod**
14	**FORTITUDE**	○ **STR or** ○	**CON Mod**
15	**REFLEX**	○ **DEX or** ○	**INT Mod**
14	**WILL**	○ **WIS or** ○	**CHA Mod**

Attacks: **Initiative:**

Att Bonus	Power/Weapon/Salvage Item	DMG	DMG Bon