Weem's Gamma World Character Sheet

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Name: 0987h9

Character Origins:

Origin 1 (First): Reanimator

Origin 2 (Second): Vampric

Origin Traits:

Traits (Origin 1 and 2)

Critical (Level 2)

Critical (Level 6)

Powers:

Novice Primary:

Novice Secondary:

Utility (Level 3):

Expert Primary (Level 5):

Utility (Level 7):

Expert Secondary: (Level 9):

Ability Scores: (+Modifier)

STR: 13 (+) DEX: 11 (+) WIS: 18 (+)

CON: 7 (+) INT: 13 (+) CHA: 16 (+)

Skills:

Bonus	Name	Abil Mod + lvl + other mods
Acrobatics (1)	Athletics (2)	
Conspiracy (6)	Insight (5)	
Interaction(8)	Mechanics (2)	
Nature (5)	Perception (5)	
Science (2)	Stealth (1)	
)		

Gear: (Mundane Gear & Omega Salvage)

leather dusters, , scissors, , explorer's kit, generator (8 hours of fuel), tent

Hit Points: 19

Bloodied: 9

Speed: 6

Defenses:

15	AC	DEX or	INT Mod
15	FORTITUDE	STR or	CON Mod
13	REFLEX	DEX or	INT Mod
16	WILL	WIS or	CHA Mod

Attacks: **Initiative:**

Att Bonus	Power/Weapon/Salvage Item	DMG	DMG Bon