Name: 0987h9

Weem's Gamma World Character Sheet

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Character Origins:

Origin 1 (First): Regenerator

Origin 2 (Second): AI

Origin Traits:

Traits (Origin 1 and 2)

Critical (Level 2)

Critical (Level 6)

Powers:

Novice Primary:

Novice Secondary:

Utility (Level 3):

Expert Primary (Level 5):

Utility (Level 7):

Expert Secondary: (Level 9):

Ability Scores: (+Modifier)

STR: 16 (+) DEX: 9 (+) WIS: 5 (+)

CON: 18 (+) INT: 16 (+) CHA: 11 (+)

Skills:

Bonus	Name	Abil Mod + lvl + other mods
Acrobatics (1)	Athletics (4)	
Conspiracy (6)	Insight (-1)	
Interaction(1)	Mechanics (6)	
Nature (1)	Perception (3)	
Science (6)	Stealth (1)	
)		

Gear: (Mundane Gear & Omega Salvage)

riot gear, , sign with post, glock, explorer's kit, heavy flashlight, lantern (8 hours of lamp oil), Ancient Junk: Bike lock & Vacuum cleaner, canoe, wagon

Hit Points: 30 Bloodied: 15

Speed: 6

Defenses:

18	**AC**	○ **DEX or** ○	**INT Mod**
15	**FORTITUDE**	○ **STR or** ○	**CON Mod**
14	**REFLEX**	○ **DEX or** ○	**INT Mod**
13	**WILL**	○ **WIS or** ○	**CHA Mod**

Attacks: **Initiative:**

Att Bonus	Power/Weapon/Salvage Item	DMG	DMG Bon