**Name:** 0987h9

# Weem's Gamma World Character Sheet

*twitter.com/theweem* *theweem.com*

**Character Origins:**

Origin 1 (First): Regenerator

Origin 2 (Second): AI

**Origin Traits:**

Traits (Origin 1 and 2)

Critical (Level 2)

Critical (Level 6)

**Powers:**

Novice Primary:

Novice Secondary:

Utility (Level 3):

Expert Primary (Level 5):

Utility (Level 7):

Expert Secondary: (Level 9):

**Ability Scores:** (+Modifier)

STR: 16 (+ ) DEX: 9 (+ ) WIS: 5 (+ )

CON: 18 (+ ) INT: 16 (+ ) CHA: 11 (+ )

**Skills:**

| Bonus | Name | Abil Mod + lvl + other mods |
|---|---|---|
| Acrobatics (1) | Athletics (4) | |
| Conspiracy (6) | Insight (-1) | |
| Interaction(1) | Mechanics (6) | |
| Nature (1) | Perception (3) | |
| Science (6) | Stealth (1) | |
| ) | | |
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| | | |

**Gear:** (Mundane Gear & Omega Salvage)

riot gear, , sign with post, glock, explorer's kit, heavy flashlight, lantern (8 hours of lamp oil), Ancient Junk: Bike lock & Vacuum cleaner, canoe, wagon

**Hit Points:** 30 Bloodied: 15

**Speed:** 6

**Defenses:**

| | | | |
|---|---|---|---|
| 18 | **AC** | ○ **DEX or** ○ | **INT Mod** |
| 15 | **FORTITUDE** | ○ **STR or** ○ | **CON Mod** |
| 14 | **REFLEX** | ○ **DEX or** ○ | **INT Mod** |
| 13 | **WILL** | ○ **WIS or** ○ | **CHA Mod** |

**Attacks:** **Initiative:**

| Att Bonus | Power/Weapon/Salvage Item | DMG | DMG Bon |
|---|---|---|---|
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