Name: 0987h9

Weem's Gamma World Character Sheet

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Character Origins:

Origin 1 (First): Simian

Origin 2 (Second): Ectoplasmic

Origin Traits:

Traits (Origin 1 and 2)

Critical (Level 2)

Critical (Level 6)

Powers:

Novice Primary:

Novice Secondary:

Utility (Level 3):

Expert Primary (Level 5):

Utility (Level 7):

Expert Secondary: (Level 9):

Ability Scores: (+Modifier)

STR: 18 (+) DEX: 14 (+) WIS: 16 (+)

CON: 7 (+) INT: 9 (+) CHA: 8 (+)

Skills:

Bonus	Name	Abil Mod + lvl + other mods
Acrobatics (3)	Athletics (9)	
Conspiracy (1)	Insight (4)	
Mechanics (1)	Nature (4)	
Perception (8)	Science (1)	
Stealth (3)	)	

Gear: (Mundane Gear & Omega Salvage)

light armor, , katana, , explorer's kit, keelboat, draft horse (no wagon)

Hit Points: 19

Bloodied: 9

Speed: 6

Defenses:

16	**AC**	**DEX or**	**INT Mod**
16	**FORTITUDE**	**STR or**	**CON Mod**
14	**REFLEX**	**DEX or**	**INT Mod**
14	**WILL**	**WIS or**	**CHA Mod**

Attacks: **Initiative:**

Att Bonus	Power/Weapon/Salvage Item	DMG	DMG Bon