Name: 1

Weem's Gamma World Character Sheet

twitter.com/theweem *theweem.com*

Character Origins:

Origin 1 (First): Alien

Origin 2 (Second): Prescient

Origin Traits:

Traits (Origin 1 and 2)

Critical (Level 2)

Critical (Level 6)

Powers:

Novice Primary:

Novice Secondary:

Utility (Level 3):

Expert Primary (Level 5):

Utility (Level 7):

Expert Secondary: (Level 9):

Ability Scores: (+Modifier)

STR: 10 (+) DEX: 15 (+) WIS: 16 (+)

CON: 11 (+) INT: 18 (+) CHA: 8 (+)

Skills:

Bonus	Name	Abil Mod + lvl + other mods
Acrobatics (3)	Athletics (1)	
Conspiracy (5)	Insight (4)	
Interaction(4)	Mechanics (5)	
Nature (4)	Perception (4)	
Science (9)	Stealth (3)	
)		

Gear: (Mundane Gear & Omega Salvage)

Bowie knife, icicle, explorer's kit, binoculars, tent, heavy flashlight

Hit Points: 23

Bloodied: 11

Speed: 6

Defenses:

15	**AC**	**DEX or**	**INT Mod**
11	**FORTITUDE**	**STR or**	**CON Mod**
15	**REFLEX**	**DEX or**	**INT Mod**
17	**WILL**	**WIS or**	**CHA Mod**

Attacks: **Initiative:**

Att Bonus	Power/Weapon/Salvage Item	DMG	DMG Bon