Name: 1

Weem's Gamma World Character Sheet

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Character Origins:

Origin 1 (First): Cockroach

Origin 2 (Second): Gravity Controller

Origin Traits:

Traits (Origin 1 and 2): Bug Legs, Gravity by Choice

Critical (Level 2):

Critical (Level 6):

Powers:

Novice Primary: Eau De Roach

Novice Secondary: Gravitational Pulse

Utility (Level 3):

Expert Primary (Level 5):

Utility (Level 7):

Expert Secondary: (Level 9):

Ability Scores: (+Modifier)

STR: 10 (+) DEX: 9 (+) WIS: 11 (+)

CON: 20 (+) INT: 9 (+) CHA: 12 (+)

Skills:

Bonus	Name	Abil Mod + lvl + other mods
Acrobatics (1)	Athletics (5)	
Conspiracy (1)	Insight (1)	
Interaction(2)	Mechanics (5)	
Nature (1)	Perception (1)	
Science (1)	Stealth (1)	
)		

Gear: (Mundane Gear & Omega Salvage)

light melee weapon, , explorer's kit, heavy flashlight, riding horse, wagon, keelboat

Hit Points: 32

Bloodied: 16

Speed: 6

Defenses:

11	**AC**	( ) **DEX or** ( ) **INT Mod**	
16	**FORTITUDE**	( ) **STR or** ( ) **CON Mod**	
15	**REFLEX**	( ) **DEX or** ( ) **INT Mod**	
12	**WILL**	( ) **WIS or** ( ) **CHA Mod**	

Attacks: **Initiative:**

Att Bonus	Power/Weapon/Salvage Item	DMG	DMG Bon